SFX: WHOOM X4

SFX: FWW SHHH

SFX: SPIN SPIN

SFX: SPIN SPIN

KYA AAA AAA !!!

SFX: WHOOSH

CHAPTER 13: IN THE DARK- PART 2

2

SFX: POP
VSSSHHH
KYAAAA

SFX: THUD THUD THUD

3

KYA!

WAH!

SFX: SLAM
FLINCH

*THIS STORY IS FICTION.
IT HAS NO CONNECTION TO REAL
LIFE PEOPLE OR ORGANISATIONS.

SFX:
SMACK

UGH.

UGH...

UGH...

TEACHER! PLEASE, DON'T MOVE!

W... WE'RE OUTSIDE! HURRY, WE HAVE TO ESCAPE!

WHY IS THERE NO BUZZING?

WASN'T THERE AMMOPHILA FLYING?

SO THEY SHOULD HAVE DESCENDED AND USED THEIR STINGERS ON THE NEST.

WEIRD!

DID THEY DESCEND TO THE GROUND?

NO. AMMOPHILA AIM AT THEIR PREY FROM THE SKY.

WHAT'S GOING ON!?

I'LL LEAD US TO AN OPEN SPOT.

SFX: VSSSH HHAAAA

THAT IT'S HEARING THE AMMOPHILA HUNT...

SO THE ATYPUS KARSCHI... SHOULD BE UNDER THE IMPRESSION ...

BEFORE, WHEN WE WERE AT THE AMMOPHILA'S NEST, I RECORDED THEIR BUZZING.

THE SPEAKER VOLUME OF THIS SMALL PHONE ISN'T ENOUGH, SEE?

SFX: WHOOSH

THEN WE DON'T NEED THE FUSUMA, DO WE?

the sound's vibration transmits to the table making the sound louder.

When the speaker section of a mobile is set face down playing music on a table,

PLASTIC AND GLASS PLATES WILL GIVE IT A GREATER EFFECT, BUT,

THAT'S WHY WE NEED THIS OLD FUSUMA.

THE FUSUMA'S PAPER WAS PAINTED WITH PERSIMMON JUICE SO IT WILL GIVE IT A GREATER EFFECT, TOO.

NOW, LET'S TRY AGAIN.

SFX: SC-REECH

SFX: WHOOM X8

SFX: FLINCH

SFX: CLENCH

TEACHER! I BEG YOU, DON'T MOVE, PLEASE!

OWW, OWW!

HIIII!

SFX: RE-SIST-ING

ドサッ

ズザザザザ

SFX: PAUSE SKID WHOOM X4

バッバッバッバッ

THAT'S FUNNY.

THE BUZZING'S COMING FROM THE GROUND ?

UGH...

WE'RE GOING TO RESCUE YOU NOW.

!!

MUTSUMI. MUTSUMI ...

IS THE ATYPUS KARSCHI UNUSUALLY PUZZLED OVER THE PLACE WHERE THE SOUND IT'S HEARING IS COMING FROM?

SORRY TO HAVE KEPT YOU WAITING !!

SFX: DASH DASH

ARE YOU OKAY ?

YES.

AH... AO-YAMA

TEACHER... I'LL SAVE YOU NOW.

SFX: WHOOSH HAA

USING THE BUZZING THAT I RECORDED ON MY MOBILE,

WE JUMPED OUT AND SAVED YOU.

SFX: LICK SNAP SNAP

USING A LIGHTER WOULD BE HARD, BUT...

I CAN CUT IT WITH A HOME-MADE HOT KNIFE.

SFX: BRR

SFX: SIZZLE FLINCH

WHAT ABOUT THE ATYPUS KARSCHI !?

SFX: SWISH

SFX: STRETCH

SFX: ST- RETCH

SFX: SNAP

SFX: DRAG

SFX: SPIN SPIN

SFX: SLIP SLIP

AH! TEACH- ER!!

TEACHER! IT'LL BE JUST A LITTLE LONGER.

SFX: STRETCH

SFX: SNAP X4

THERE'S NO TIME! USE THE KNIFE, HURRY!

BEEP

RELEASE THE TEACHER!

AOYAMA, DON'T CORNER IT ANY FURTHER!!

SFX: WHOOM X4

SFX: WHOOM X4

SFX: FLINCH

SFX: FWW-SHHH

SFX: SKID

SFX: KYRA

IT'S TEAR-ING ME!!!

OWW! OWW!!

SFX: CLENCH

DAAA AAVE ME!!!

HURR GIE... HURR GIE...

TEACHER! TEACH- ER!!

SFX: CLENCH

SFX: CLENCH

UIEE AAA AH!

AH!

SFX: FALL

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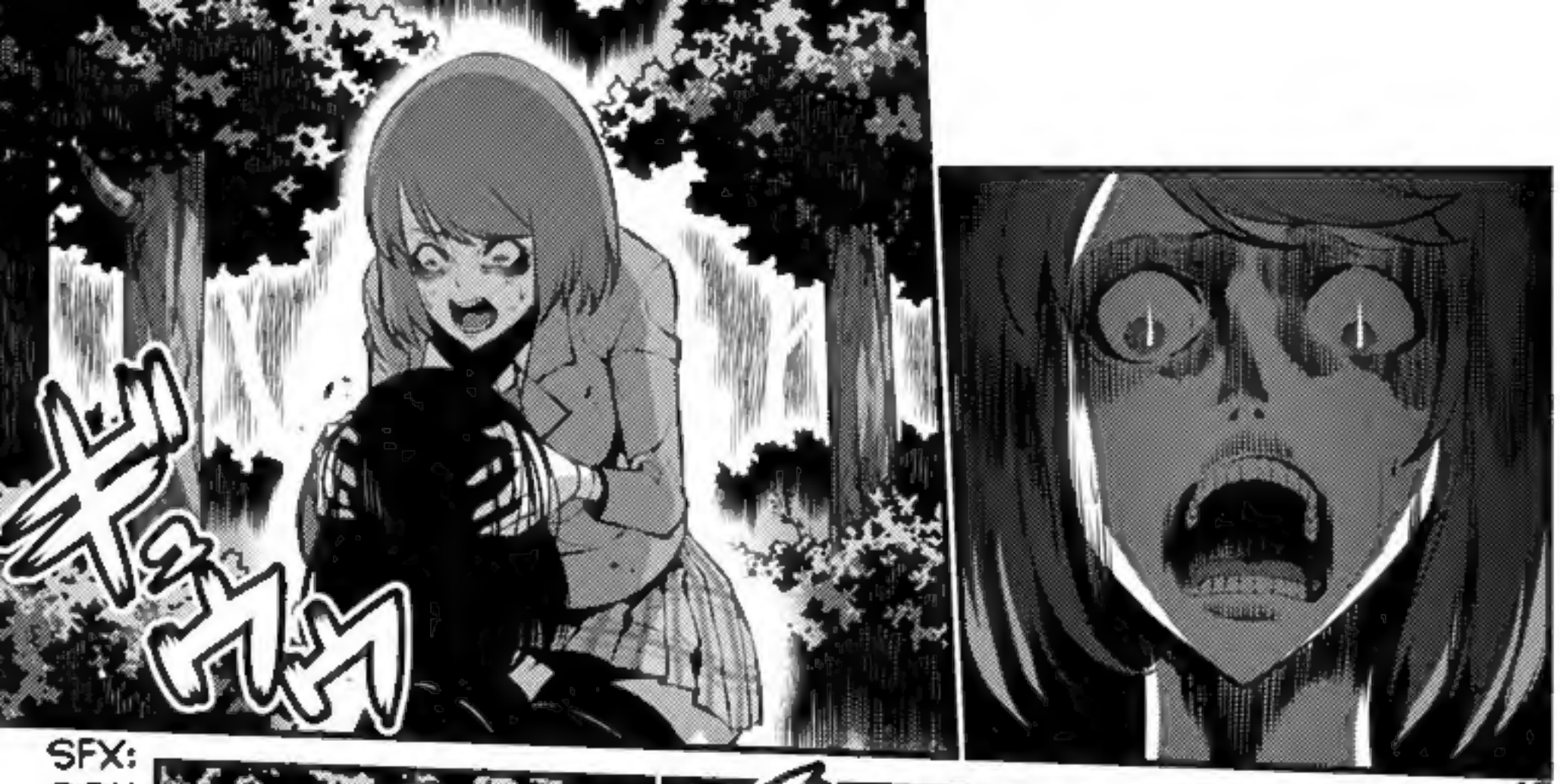
SFX: SPLASH



SFX: SQUEEZE

SFX: UAAAAA

SO NOW THE ATYPUS KARSCHI IS IN A PANIC IN FEAR OF BEING HUNTED.

IT'S BEEN CORNERED BY THE BUZZING...

カサカサカサ

SFX: THUD THUD THUD

AFTER THAT, WE WERE GOING TO ASK YOU, MUTSUMI.

IT WAS OUR ONLY STRATEGY TO GET TO HERE.

SO PLEASE, GO TO THE STONE WALL ALONG WITH AOYAMA!

WE'RE COUNTER-ATTACK-ING!!

◆HOW WILL THEY FIGHT AGAINST THE ATYPUS KARSCHI?

See ya next time on the Island of Giant, umm... oh lordy!!!
http://pearsehillock.blogspot.co.uk/

AAH, FUCK!

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